

DIGITAL SCREEN CULTURES

on SCREEN STUDIES

Give your students the tools to critically analyse digital screen cultures with this new collection featuring 57 titles originally published by Rowman & Littlefield. Covering digital media, screen cultures, social media and gaming, **Digital Screen Cultures** examines the impact that digital culture has on society – from creating communities and amplifying LGBTQIA+ voices to the loss of privacy and spread of misinformation.

This collection covers:

- Social media, identity and everyday digital life
- Digital cultures, creators and platform communities
- Global digital politics, activism and inequality
- Cybercultures, digital aesthetics and emerging media forms

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